Pictures in LATEX

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Abstract

We describe here two ways of including pictures into LATEX documents. They correspond to using a postscript file or a LATEX picture environment file. Either way we can start by drawing with the software xfig, and exporting into the required format.

Using a Postscript file

Easier to use since wysiwyg in xfig. But does not allow to include math mode strings. Also, the files are usually larger.

- Use xfig to draw a picture and export it (preferably in lanscape mode) as a postscript file (.eps or .ps)
- Include \usepackage{epsfig} in the preamble of your LATEX file, and in the document body add the lines:

```
\begin{figure}
\begin{center}
\includegraphics{filename.eps}
\caption{this is...}
\label{...}
\end{center}
\end{figure}
```

• Scale by writing the height and/or the width of your picture:

\includegraphics{filename.eps}[height=5cm,width=5cm]

LATEX picture environment

With this approach we can have equations and virtually any LATEX command directly with the picture. The resulting files are small. There is the inconvenience of what you see on the screen in xfig is not what you get after compiling the LATEX file. So, one needs to check by re-compiling every time we introduce changes to the drawing.

- Use again xfig to draw a picture, choose the correct magnification.
- Select the option to write text (T) and set the **special flag** option to **special**. Write the text as in LATEX. This will not look right in **xfig** but only after compiling the LATEX file.
- Export the picture as LATEX picture + eepic macros (.eepic).
- Add \usepackage{epic,eepic} in the preamble. Replace the line in the instructions given for the postscript case:

```
\includegraphics{filename.eps}
with the command
\input{filename.eepic}
```

• Compile it!